

DROP POD

M	T	SV	W	LD	OC
-	7	3+	8	6+	0

AUFSTELLUNG
1x Drop Pod



ABILITIES

RULES - Deadly Demise 1, Deep Strike

Combat Disembarkation

Each time a unit disembarks from this model after it has been set up on the battlefield, that unit is still eligible to declare a charge this turn

Deployment Complete

Once this unit is set up on the battlefield and all units within it have disembarked, until the end of the battle, units cannot embark within this TRANSPORT

Drop Pod Assault

This model must start the battle in Reserves and can be set up in the Reinforcements step of your first, second or third Movement phase, regardless of any mission rules. Any units embarked within this model must immediately disembark after it has been set up on the battlefield, and they must be set up more than 8" away from all enemy models.

Transport

This model has a transport capacity of 12 Adeptus Astartes Infantry models. It cannot transport Jump Pack, Wulfen, Gravis, Centurion or Terminator models.

